



Legislation Details (With Text)

File #:	2017-1148	Version:	1
Type:	Resolution	Status:	Passed Finally
File created:	1/13/2017	In control:	Committee on Public Works
On agenda:	1/17/2017	Final action:	1/31/2017
Enactment date:	1/31/2017	Enactment #:	46
Effective date:	2/10/2017		
Title:	Resolution further amending Resolution No.816, effective, January 1, 2016, as amended, entitled "Adopting and approving the 2016 Capital Budget and the 2016 Community Development Block Grant Program; and approving the 2016 through 2020 Capital Improvement Program," by increasing the "Park Reconstruction" line item by \$18,837.00 from \$930,000.00 to \$948,837.00.		
Sponsors:			
Indexes:	CAPITAL BUDGET (AMENDING)		
Code sections:			
Attachments:	1. Summary 2017-1148		

Date	Ver.	Action By	Action	Result
2/10/2017	1	Mayor	Signed by the Mayor	
1/31/2017	1	City Council	Passed Finally	Pass
1/25/2017	1	Standing Committee	AFFIRMATIVELY RECOMMENDED	Pass
1/17/2017	1	City Council	Read and referred	

Resolution further amending Resolution No.816, effective, January 1, 2016, as amended, entitled "Adopting and approving the 2016 Capital Budget and the 2016 Community Development Block Grant Program; and approving the 2016 through 2020 Capital Improvement Program," by increasing the "Park Reconstruction" line item by \$18,837.00 from \$930,000.00 to \$948,837.00.

Be it resolved by the Council of the City of Pittsburgh as follows:

Section 1 of Resolution No. 816, effective January 1, 2016, as amended, which presently reads as per Attachment 1,

Is hereby amended to read as per Attachment 2.

Section 2. In all other respects, Resolution No. 816, effective, January 1, 2016, as amended, remains unchanged and in full force and effect.

Attachment 1

Exhibit 1

**Proposed
Budget**

Title	Source	2016
Park Reconstruction Job No. 4024500016 Fund 40015 Budget Year 2016 Item No. 1419	RAD	930,000

Attachment 2

Exhibit 1

Title	Source	Proposed Budget 2016
Park Reconstruction Job No. 4024500016 Fund 40015 Budget Year 2016 Item No. 1419	RAD	948,837