



City of Pittsburgh

510 City-County Building
414 Grant Street
Pittsburgh, PA 15219

Standing Committees Meeting Agenda - Final Standing Committees

Tuesday, March 31, 2026

1:30 PM

Council Chambers

Special Meeting of the Committee on Finance & Law

STANDING COMMITTEES AGENDA

ROLL CALL

MOTION TO AMEND THE AGENDA

PUBLIC COMMENT

FINANCE AND LAW COMMITTEE, MRS. STRASSBURGER, CHAIR

NEW PAPERS

[2026-0278](#) Resolution amending Resolution 933 of 2024, which reappropriated federal American Rescue Plan funding, by updating the approved projects as outlined in Exhibit A, version 10.

Attachments: [2026-0278 Cover Letter-ARPA - Letter](#)
[2026-0278 -ARPA Allocation - Version 10](#)
[Summary 2026-0278](#)

[2026-0279](#) Resolution amending Resolution 838 of 2025, which fixed the number of officers and employees of the City of Pittsburgh for the 2026 fiscal year, and the rate of compensation thereof, and set maximum levels for designated positions, by eliminating one District Chief and adding one Assistant Chief in the Department of Public Safety Bureau of Emergency Medical Services.

Attachments: [2026-0279 Cover Letter-Operating Budget Positions - Letter](#)
[Summary 2026-0279](#)

[2026-0280](#) Resolution amending Resolution 841 of 2025 which authorized appropriations, salaries, and capital expenditures of the Parks Trust Fund for the 2026 Fiscal Year, beginning January 1, 2026 by increasing the spend amount by Five Hundred Thousand Dollars (\$500,000).

Attachments: [2026-0280 Cover Letter-Parks Trust Fund 2026 Allocation - Letter Summary 2026-0280](#)

[2026-0285](#) Resolution amending resolution 835 of 2025, which made appropriations to pay the expenses of conducting the public business of the City of Pittsburgh and for meeting the debt charges thereof for the Fiscal Year beginning January 1, 2026.

Attachments: [2026-0285 Cover Letter-2026 Appropriations - Letter](#)
[2026-0285 Revised Five Year Plan 3-23-26](#)
[2026-0285 Budget Amendments \(as of 3.23.26 at 530 pm\)](#)
[Summary 2026-0285](#)